

Java Transformations

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1. Transformation fractals - 2D:

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var prog1 = "clear();\n ff(r,a,off,x,y)=r*cos(a)*x - r*sin(a)*y + off;\n\n
gg(r,a,off,x,y)=r*sin(a)*x + r*cos(a)*y + off;\n\n r1=.75;\n a1=.735;\n xOff1=0;\n\n
yOff1=0.35;\n\n f1(x,y)=ff(r1,a1,0,x,y);\n g1(x,y)=gg(r1,a1,0,x,y);\n\n r2=.5;\n\n
a2=-.95;\n xOff2=0.2;\n yOff2=0.5;\n\n f2(x,y)=ff(r2,a2,0,x,y);\n\n
g2(x,y)=gg(r2,a2,0,x,y);\n\n controlVar(r1, a1,xOff1, yOff1,r2,a2,xOff2,yOff2);\n\n
iterFract( \n f1,xOff1,\n g1,yOff1,\n f2,xOff2,\n g2,yOff2,\n \"pentagon.2d\" );\n";
var prog2 = "clear();\n\n ff(r,a,off,x,y)=r*cos(a)*x - r*sin(a)*y + off;\n\n
gg(r,a,off,x,y)=r*sin(a)*x + r*cos(a)*y + off;\n\n r1=.75;\n a1=1.234;\n xOff1=0;\n\n
yOff1=0.35;\n\n f1(x,y)=ff(r1,a1,0,x,y);\n g1(x,y)=gg(r1,a1,0,x,y);\n\n r2=.6;\n\n
a2=0;\n xOff2=0.2;\n yOff2=0.5;\n\n f2(x,y)=ff(r2,a2,0,x,y);\n\n
g2(x,y)=gg(r2,a2,0,x,y);\n\n controlVar(r1, a1,xOff1, yOff1,r2,a2,xOff2,yOff2);\n\n
iterFract( \n \"zIterFractPlugInDemo1\", \n f1,xOff1,\n g1,yOff1,\n f2,xOff2,\n
g2,yOff2,\n \"pentagon.2d\"\n );\n"; prog3 = "clear();\n\n ff(r,a,off,x,y)=r*cos(a)*x - r*sin(a)*y + off;\n\n
//the generic transformation\n gg(r,a,off,x,y)=r*sin(a)*x + r*cos(a)*y + off;\n\n
r1=.5; //the parameters I want to control for the first transform\n\n a1=0;\n\n
xOff1=0;\n yOff1=0;\n\n f1(x,y)=ff(r1,a1,0,x,y); //the first transform\n\n
g1(x,y)=gg(r1,a1,0,x,y);\n\n r2=.5; //the parameters I want to control for the first
transform\n\n a2=0;\n xOff2=0.2;\n yOff2=-0.35;\n\n f2(x,y)=ff(r2,a2,0,x,y); //the
second transform\n\n g2(x,y)=gg(r2,a2,0,x,y);\n\n r3=.5; //the parameters I want to
control for the first transform\n\n a3=0;\n xOff3=-0.2;\n yOff3=-0.35;\n\n
controlVar(r1,a1,xOff1,yOff1,r2,a2,xOff2,yOff2,r3,a3,xOff3,yOff3); //variable
controller\n\n f3(x,y)=ff(r3,a3,0,x,y); //the second transform\n\n
g3(x,y)=gg(r3,a3,0,x,y);\n\n iterFract( \n \"zIterFractPlugInDemo2\", \n f1,xOff1,
//first\n\n g1,yOff1,\n f2,xOff2, //second\n\n g2,yOff2,\n f3,xOff3, //third\n\n g3,yOff3,\n
\"triangle.2d\"\n );\n"; prog4 = "clear();\n\n ff(r,a,off,x,y)=r*cos(a)*x - r*sin(a)*y + off;
//the generic transformation\n\n gg(r,a,off,x,y)=r*sin(a)*x + r*cos(a)*y + off;\n\n
r1=.3; //the parameters I want to control for the first transform\n\n a1=0;\n\n
xOff1=0;\n yOff1=0;\n\n f1(x,y)=ff(r1,a1,0,x,y); //the first transform\n\n
g1(x,y)=gg(r1,a1,0,x,y);\n\n r2=.3; //the parameters I want to control for the first
transform\n\n a2=0;\n xOff2=0.25;\n yOff2=-0.475;\n\n f2(x,y)=ff(r2,a2,0,x,y); //the
second transform\n\n g2(x,y)=gg(r2,a2,0,x,y);\n\n r3=.3; //the parameters I want to
control for the first transform\n\n a3=0;\n xOff3=0.25;\n yOff3=-0.25;\n\n
f3(x,y)=ff(r3,a3,0,x,y); //the second transform\n\n g3(x,y)=gg(r3,a3,0,x,y);\n\n r4=.3;
//the parameters I want to control for the first transform\n\n a4=0;\n xOff4=-0.25;\n
yOff4=-0.25;\n\n f4(x,y)=ff(r4,a4,0,x,y); //the second transform\n\n
g4(x,y)=gg(r4,a4,0,x,y);\n\n r5=.3; //the parameters I want to control for the first
transform\n\n a5=0;\n xOff5=0.25;\n yOff5=0;\n\n f5(x,y)=ff(r5,a5,0,x,y); //the first

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transform\n g5(x,y)=gg(r5,a5,0,x,y);\n\n r6=.3; //the parameters I want to control  
for the first transform\n a6=0;\n xOff6=0;\n yOff6=-0.475;\n\n\n  
f6(x,y)=ff(r6,a6,0,x,y); //the second transform\n g6(x,y)=gg(r6,a6,0,x,y);\n\n r7=.3;  
//the parameters I want to control for the first transform\n a7=0;\n xOff7=-0.25;\n\n  
yOff7=-0.475;\n\n f7(x,y)=ff(r7,a7,0,x,y); //the second transform\n\n  
g7(x,y)=gg(r7,a7,0,x,y);\n\n r8=.3; //the parameters I want to control for the first  
transform\n a8=0;\n xOff8=-0.25;\n yOff8=0;\n\n f8(x,y)=ff(r8,a8,0,x,y); //the  
second transform\n g8(x,y)=gg(r8,a8,0,x,y);\n\n\n  
controlVar(r1,a1,xOff1,yOff1,r2,a2,xOff2,yOff2,r3,a3,xOff3,yOff3,r4,a4,xOff4,yOff4);  
//variable controller\n controlVar(r5,a5,r6,a6,r7,a7,r8,a8); //variable controller\n\n  
iterFract( \n\"zIterFractPlugInDemo4\", \nf1,xOff1, //first\n g1,yOff1,\n f2,xOff2,  
//second\n g2,yOff2,\nf3,xOff3, //third\n g3,yOff3,\nf4,xOff4, //third\n g4,yOff4,\n f5,xOff5,\n g5,yOff5,\nf6,xOff6,\n g6,yOff6,\nf7,xOff7,\n g7,yOff7,\nf8,xOff8,\n g8,yOff8,\n \"triangle.2d\" \n);\n"; prog5 = "clear();\n ff(r,a,off,x,y)=r*cos(a)*x -  
r*sin(a)*y + off; //the generic transformation\n gg(r,a,off,x,y)=r*sin(a)*x + r*cos(a)*y +  
off;\nr1=.8; //the parameters I want to control for the first transform\n a1=0.1;\nxOff1=0;\nyOff1=0.95;\nf1(x,y)=ff(r1,a1,0,x,y); //the first transform\n  
g1(x,y)=gg(r1,a1,0,x,y);\nr2=.75; //the parameters I want to control for the first  
transform\n a2=0.4;\nxOff2=0;\nyOff2=0.2;\nf2(x,y)=ff(r2,a2,0,x,y); //the  
second transform\n g2(x,y)=gg(r2,a2,0,x,y);\nr3=.6; //the parameters I want to control for the first transform\n a3=-.750;\nxOff3=0;\nyOff3=0.65;\ncontrolVar(r1,a1,xOff1,yOff1,r2,a2,xOff2,yOff2,r3,a3,xOff3,yOff3); //variable  
controller\n f3(x,y)=ff(r3,a3,0,x,y); //the second transform\n  
g3(x,y)=gg(r3,a3,0,x,y);\n\n\n iterFract( \n\"zIterFractPlugInDemo3\", \nf1,xOff1,  
//first\n g1,yOff1,\nf2,xOff2, //second\n g2,yOff2,\nf3,xOff3, //third\n g3,yOff3,\n \"line.2d\" \n);\n"; function execute(program) {  
document.fraidApplet.execute(program); } function getProg1(){ return prog1; }
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